

Real-time Control with Temporally Extended Predictions (A Sensorimotor Approach to Planning?)

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Adaptive Prosthetics Project

Algorithm 1 Learning General Value Functions with TD(λ)

```
1: initialize:  $w, e, s, x$ 
2: repeat:
3:   observe  $s$ 
4:    $x' \leftarrow \text{approx}(s)$ 
5:   for all joints  $j$  do
6:     observe joint activity signal  $r_j$ 
7:      $\delta \leftarrow r_j + \gamma w_j^T x' - w_j^T x$ 
8:      $e_j \leftarrow \min(\lambda e_j + \delta, 1)$ 
9:      $w_j \leftarrow w_j + \alpha \delta e_j$ 
10:   $x \leftarrow x'$ 
```

The prediction of future joint activity p_j at any given time is sampled using the linear combination: $p_j \leftarrow w_j^T x$

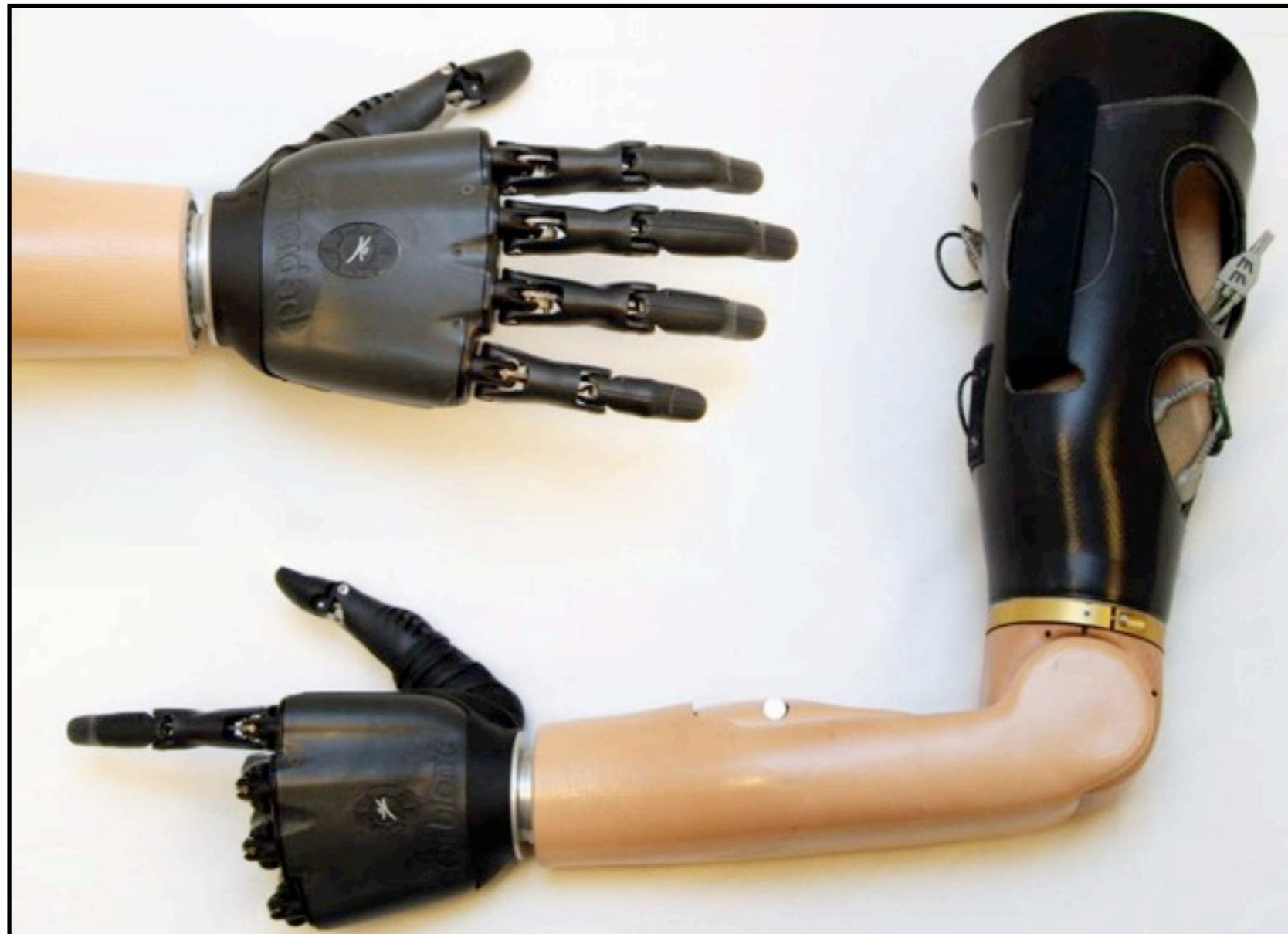


- Develop **new machine learning methods** to improve human-machine interaction.
- **Translate** these techniques to preliminary use by amputee and non-amputee subjects.
- **Demonstrate clinical impact** in studies with amputee participants.

Multifunction Myoelectric Prostheses



Commercial State-of-the-Art



Known Barriers

“Three main problems were mentioned as reasons that amputees stop using their ME prostheses: *nonintuitive control*, *lack of sufficient feedback*, and *insufficient functionality*.”

— Peerdeman et al., JRRD, 2011.

Also: cost!

Adaptation & Scalability

“**Supervised adaptation** should be considered for incorporation into any clinically viable pattern recognition controller, and **unsupervised adaptation** should receive renewed interest in order to provide transparent adaptation.”

— Sensinger et al., 2009.

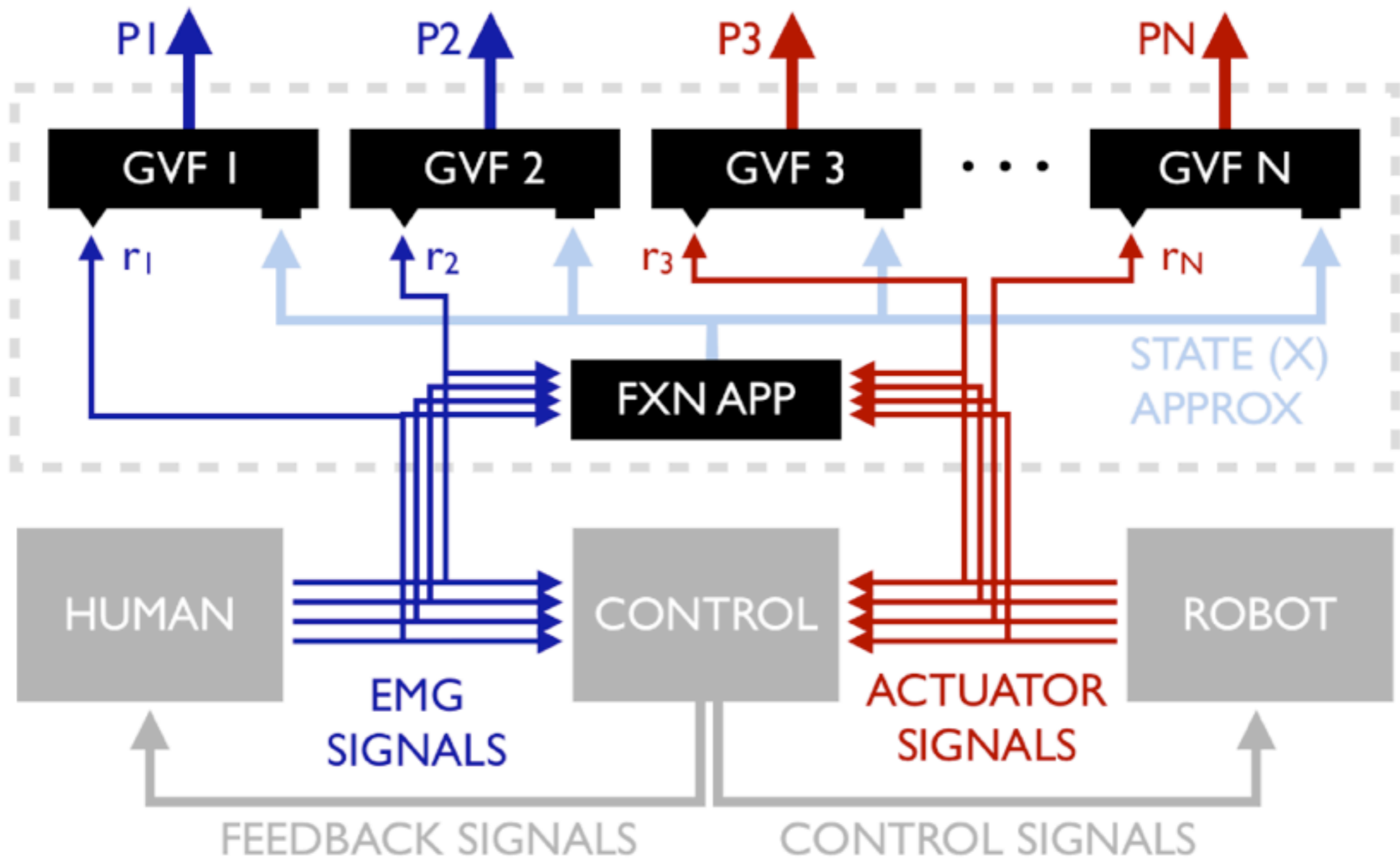
“Completely stable, unsupervised [adaptation] has yet to be realized but is of **great clinical interest.**”

— Scheme and Englehart, 2011.

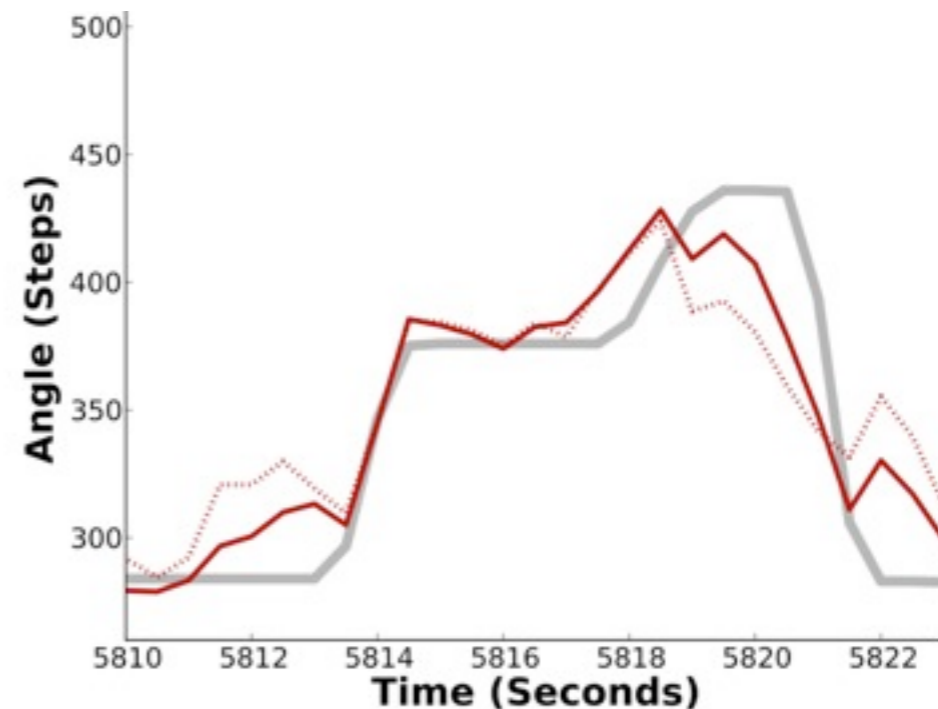
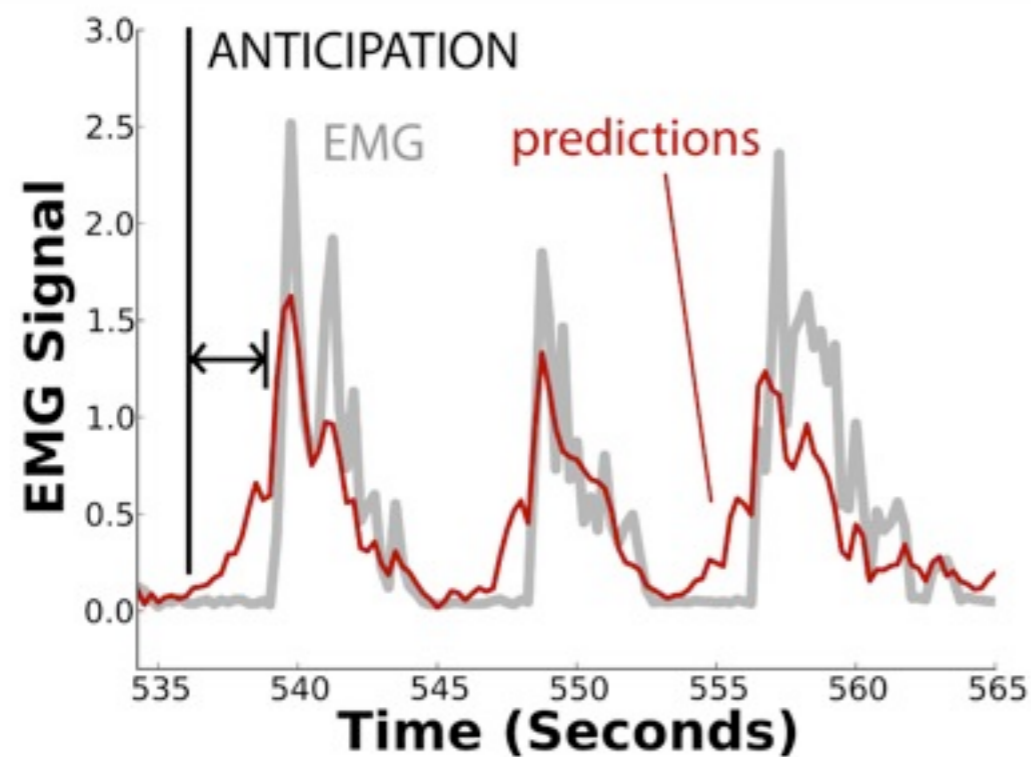
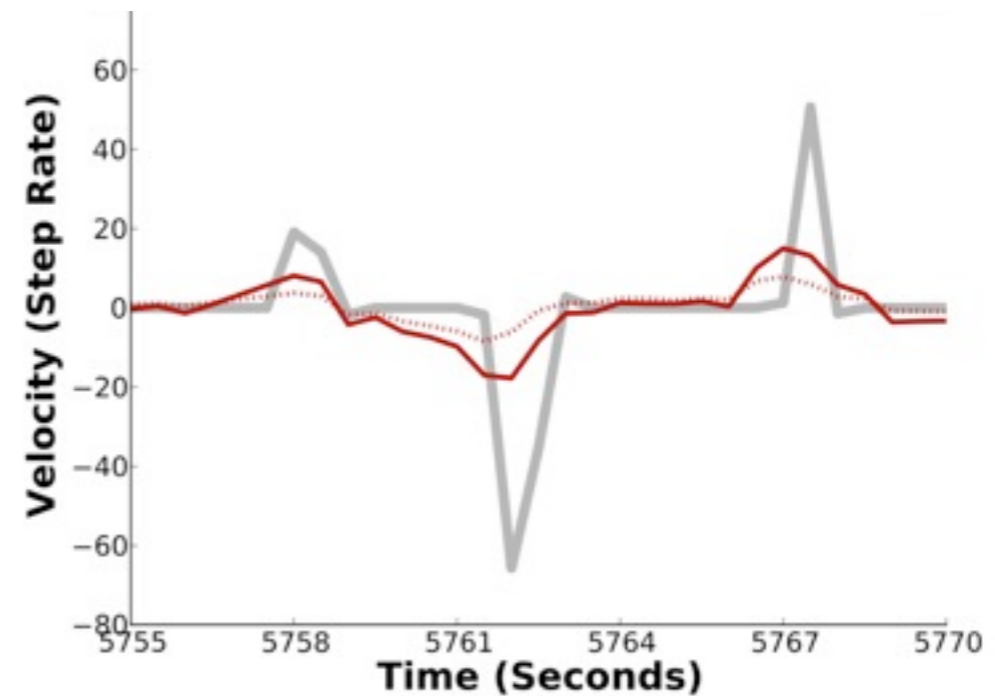
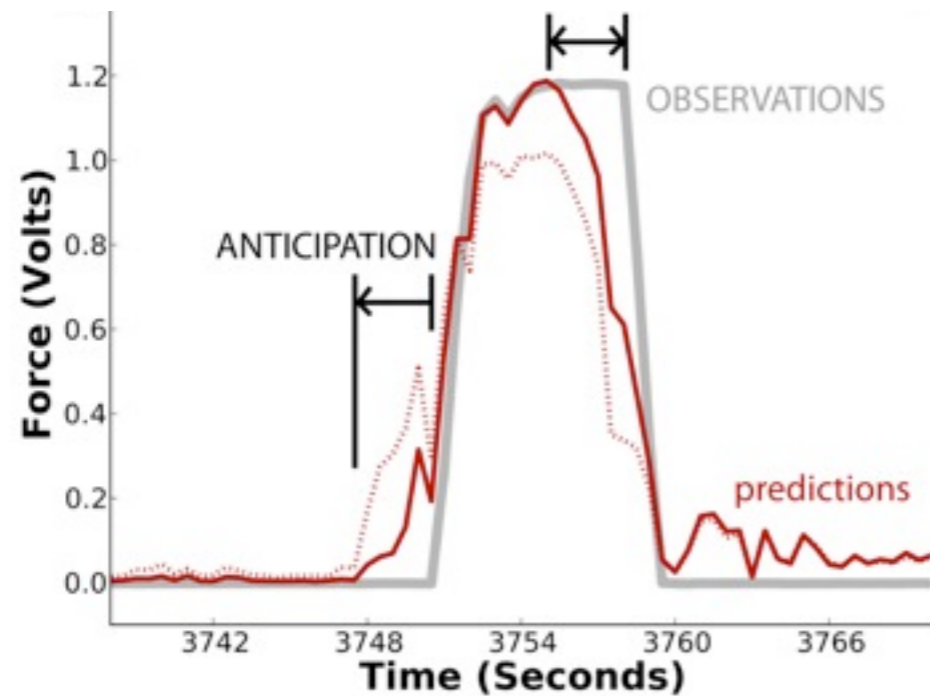
Our Ongoing Approaches

- **Real-time control learning** without *a priori* information about a user or device.
- **Prediction and anticipation** of signals during amputee-device interaction.
- **Collaborative algorithms** for the online human improvement of limb controllers.

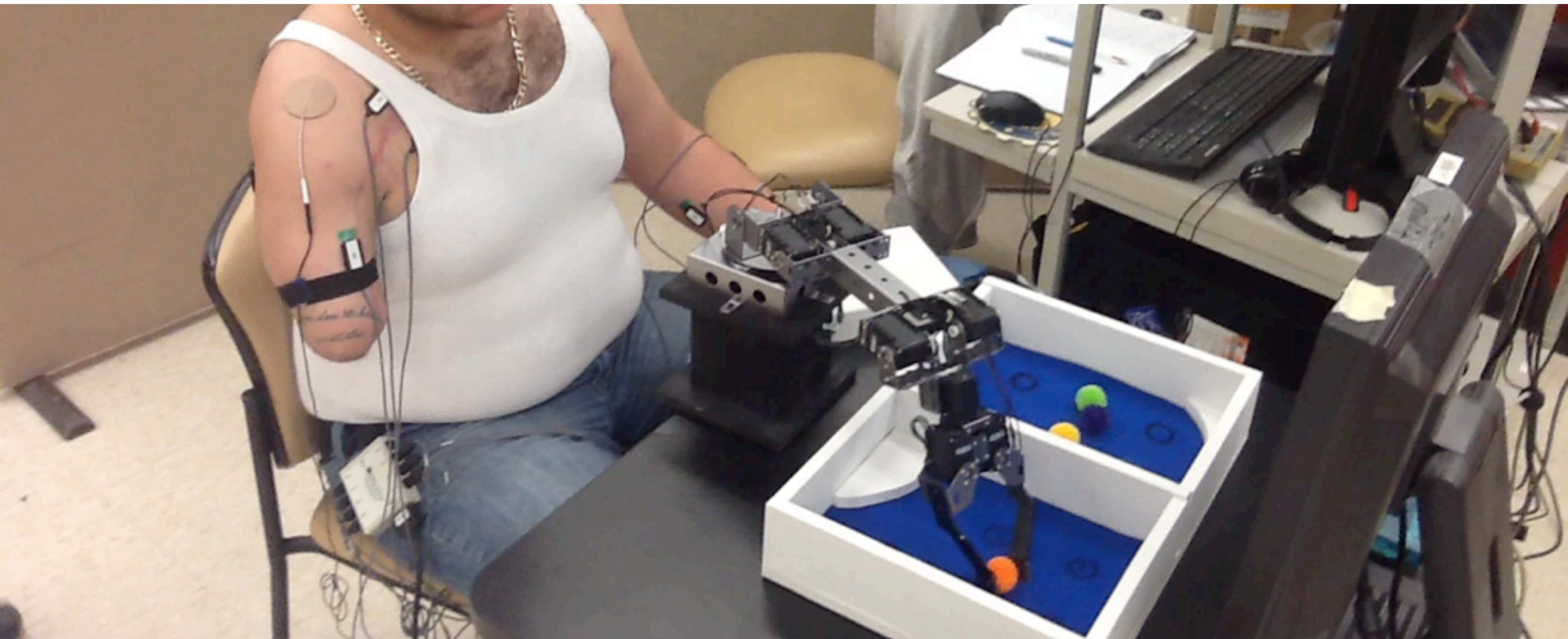
Prediction Learning



Anticipating Human and Robot Dynamics

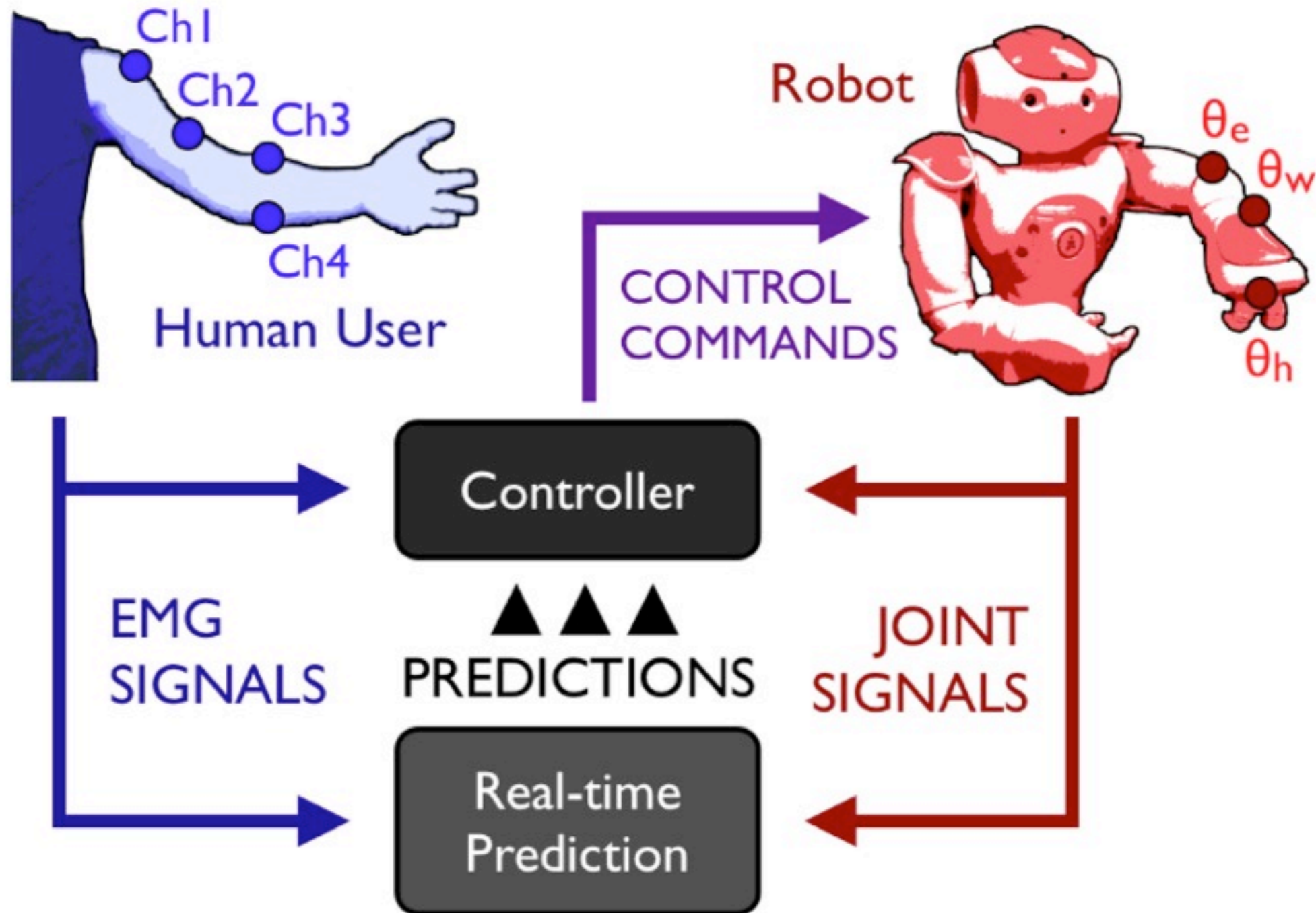


Prediction-based Improvement of a Control Interface

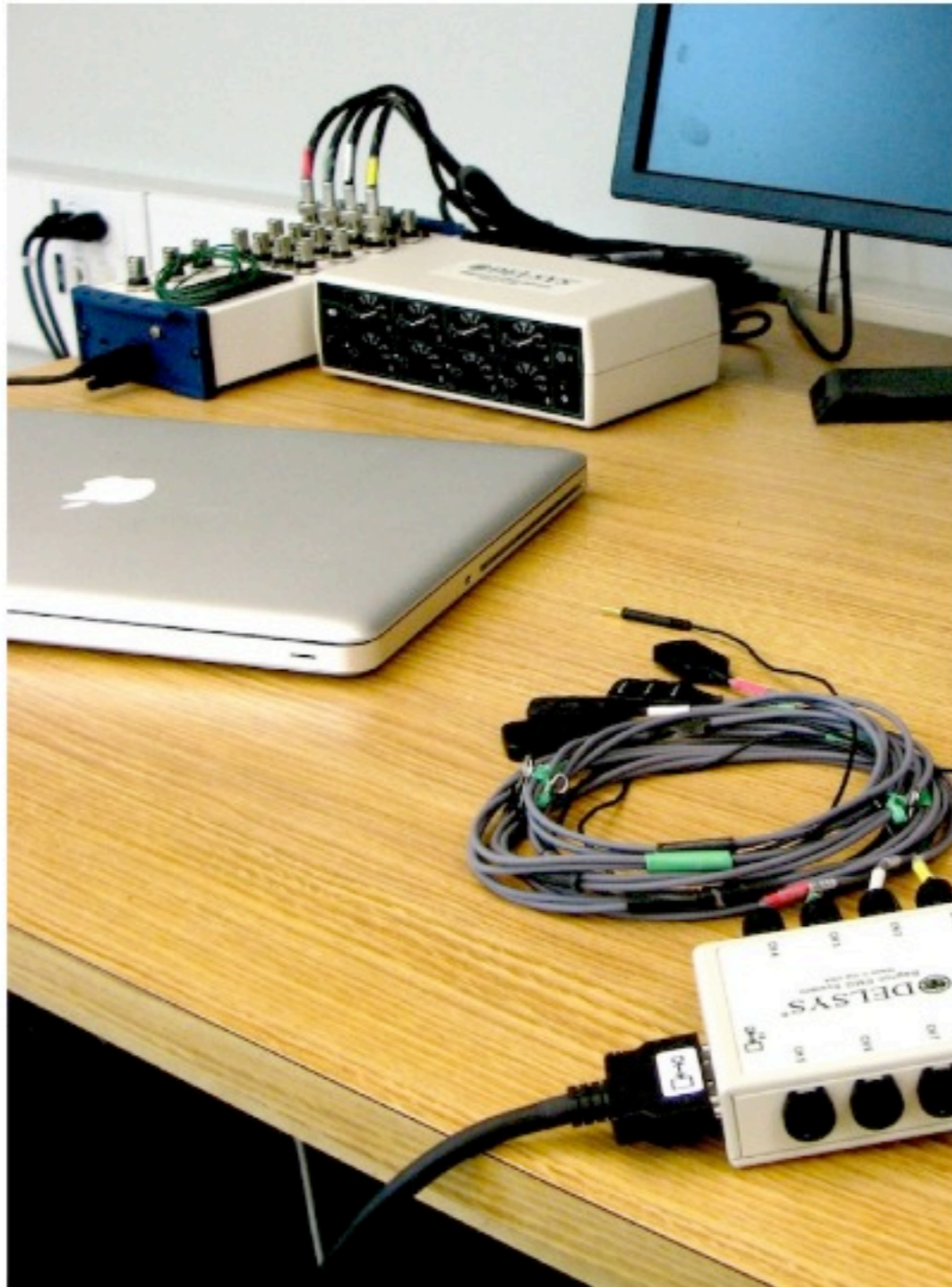


Pilarski et al., BioRob, 2012.
Pilarski and Sutton, AAI-FS, 2012.

Simultaneous Control of Multiple Joints by using Predictions as Observations



30Hz



Free actuation of elbow and hand using conventional control.
Dependent wrist actuator, with desired targets (poses).
~2min online prelearning, ~21min online learning.

Pilarski, Dick, and Sutton, ICORR, 2013.

Wrist Joint Controllers

- Direct W-**Reactive** Control: θ_W set to θ_W^*
- Direct W-**Predictive** Control: θ_W set to PW^*
- **ACRL** Reactive Control: $S = \{\theta_E, \theta_H, v_E, v_H, dEMG \times 2, W\}$
- **ACRL** EH-Predictive Control: $S = \{PE, PH, W\}$
- **ACRL** W-Predictive Control: $S = \{PW^*, W\}$
- **Prediction Learner**: $S = \{\theta_E, \theta_H, v_E, v_H, dEMG \times 2\}$

Both ACRL and TD(λ) use eligibility traces, and function approximation via tile coding.

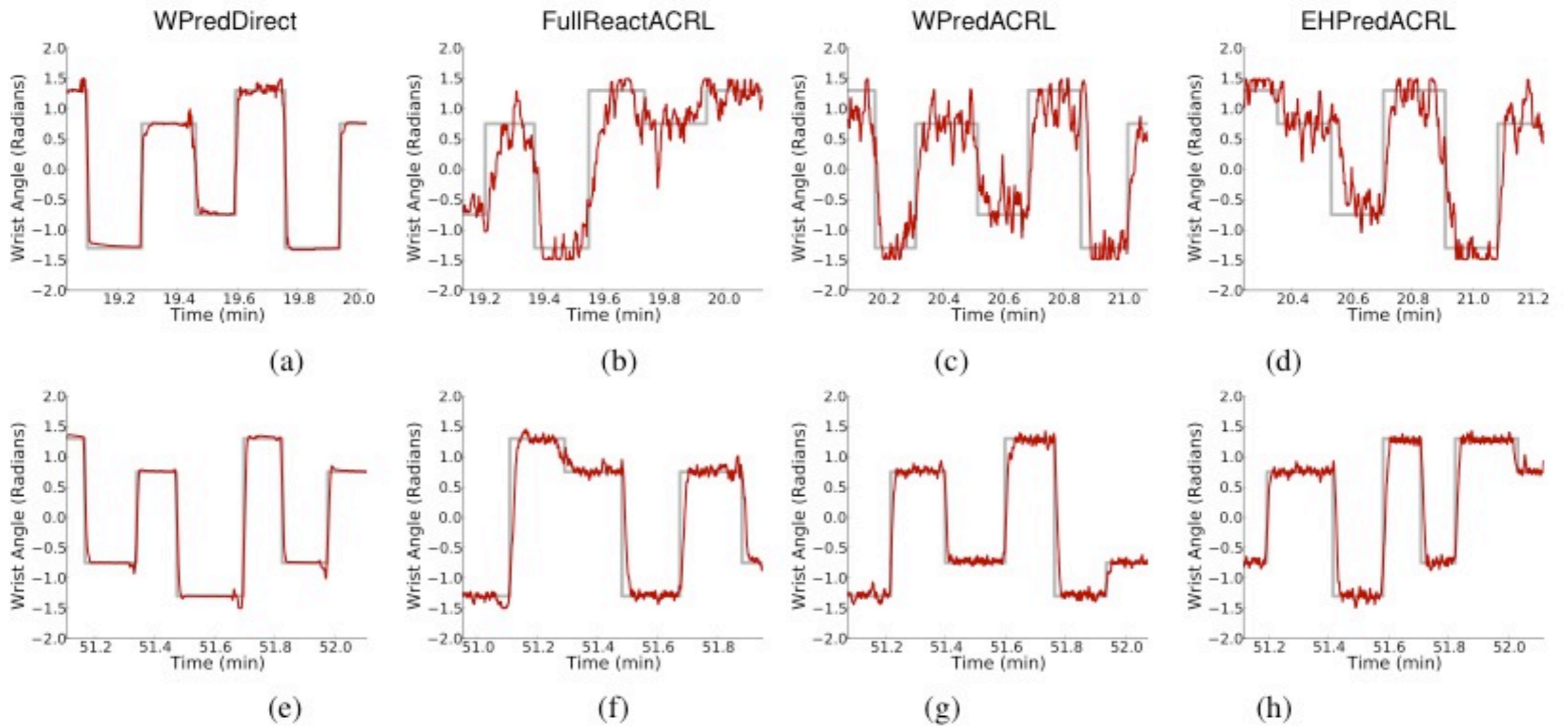
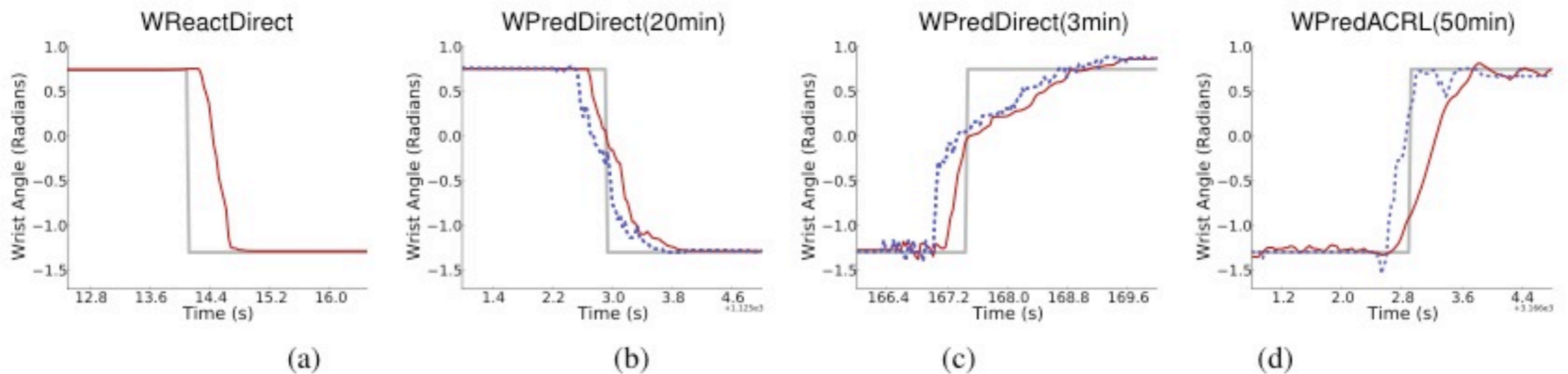
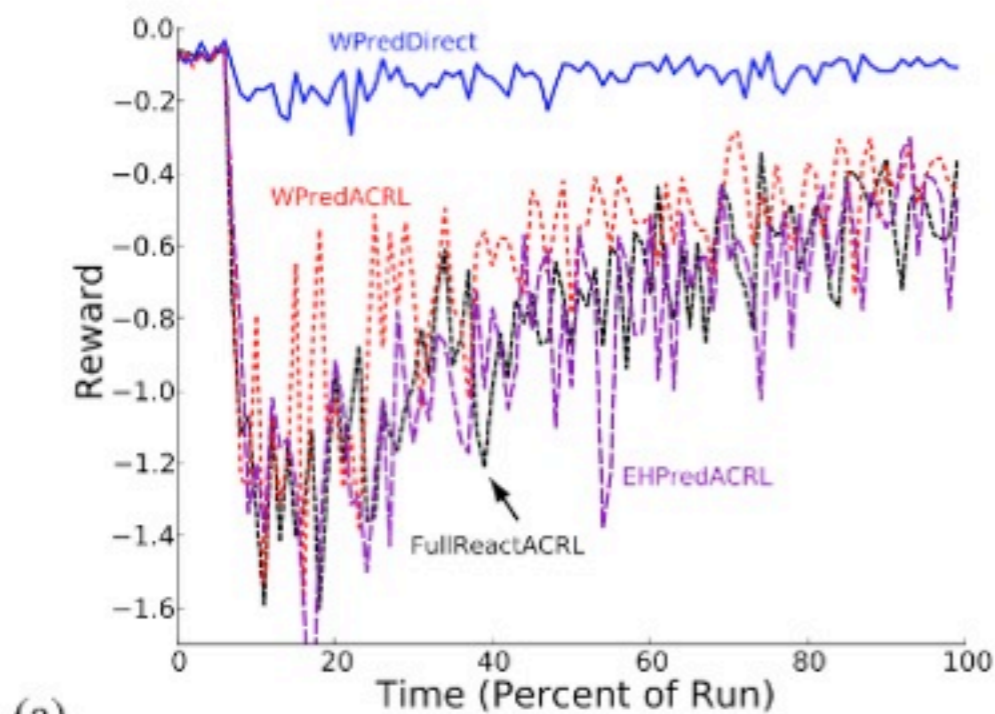
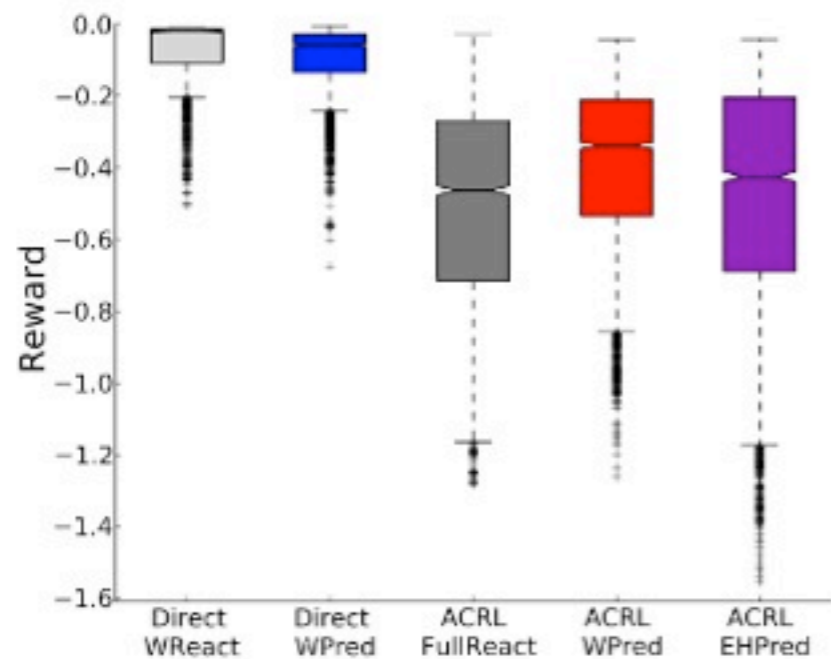


Fig. 5. Comparison of target (grey line) and achieved (red line) wrist trajectories after (a–d) ~ 20 min of online learning and (e–h) ~ 50 min of offline learning. Shown for (a/e) Direct W-Predictive control, (b/f) Full-Reactive ACRL, (c/g) W-Predictive ACRL, and (d/h) EH-Predictive ACRL.



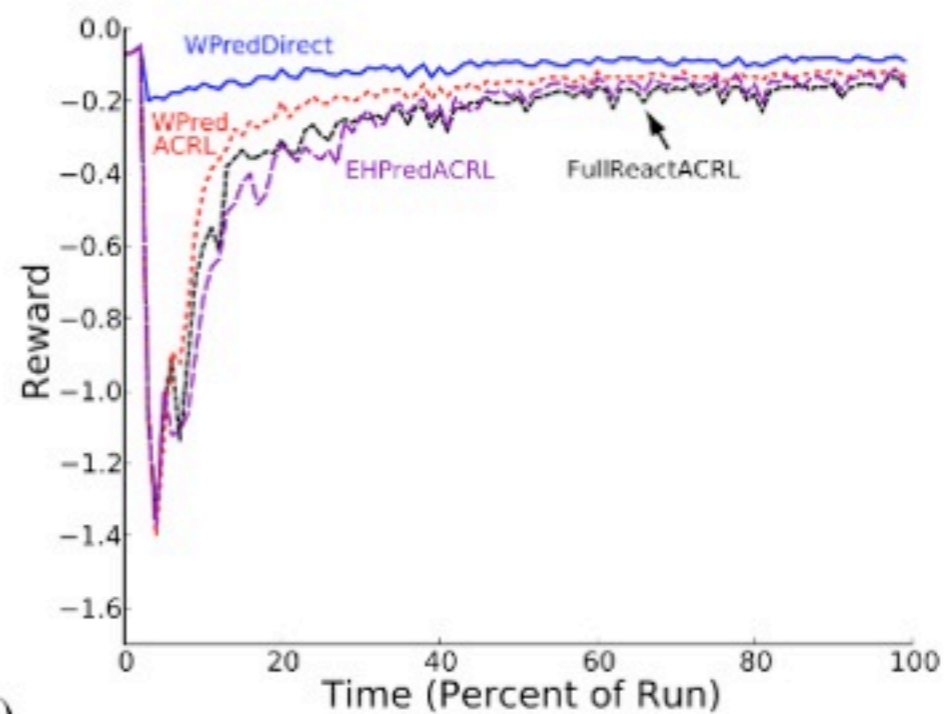


(a)

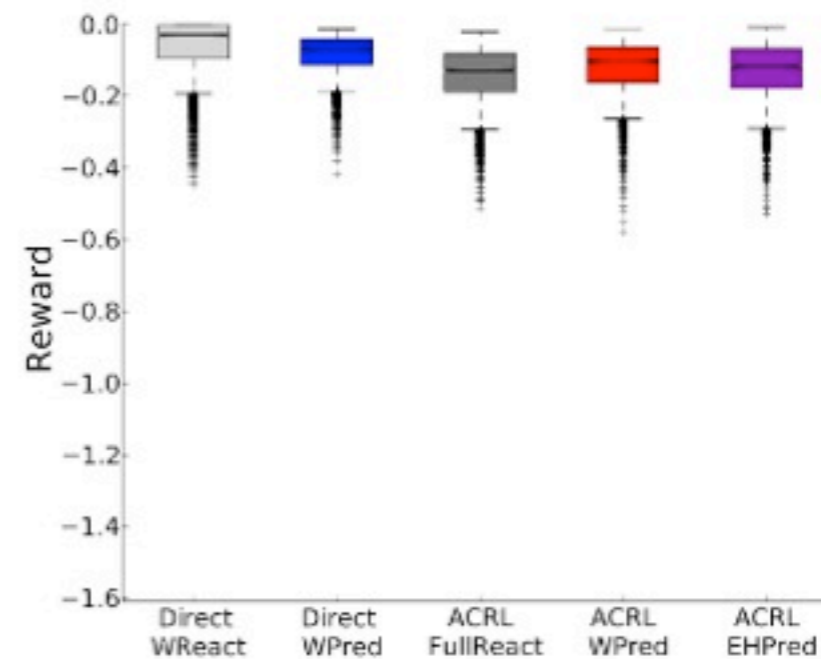


(b)

Fig. 3. Comparison of predictive and reactive control learning approaches ($n=4$) over the course of ~ 20 min of online learning, following a 1.7min pre-learning phase: (a) binned per-time-step reward over time, and (b) quartile analysis of median values shown over the last 1.7min of learning, as compared to 1.7min of the direct reactive policy during pre-learning.



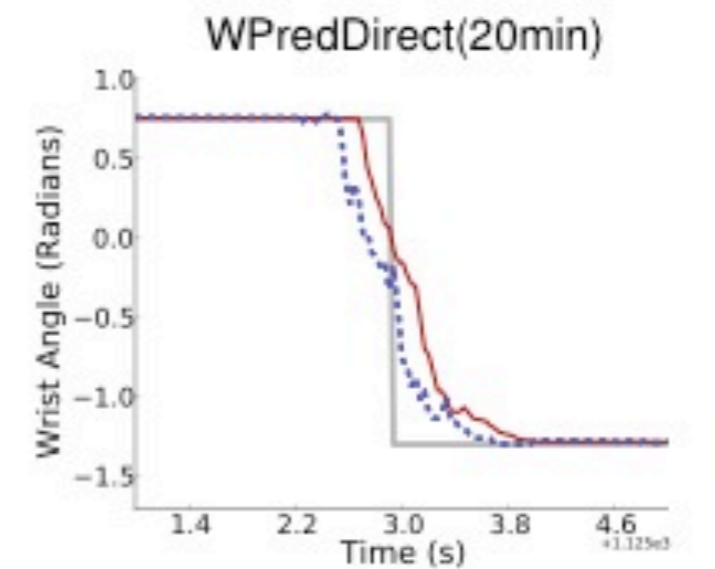
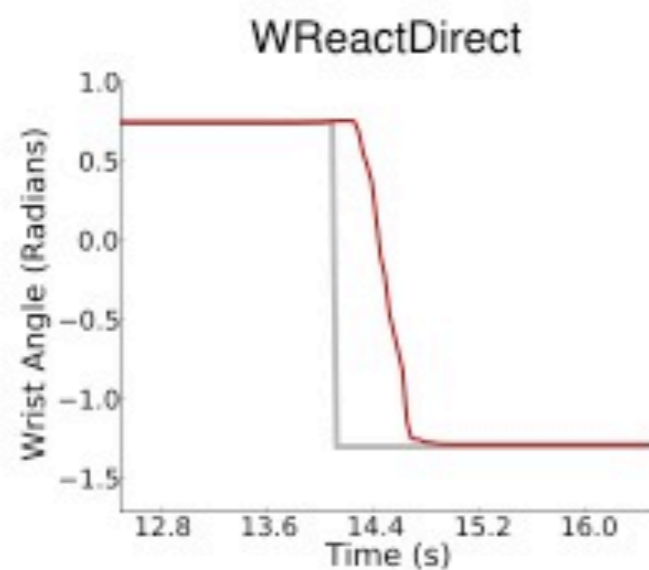
(a)



(b)

Fig. 4. Comparison of predictive and reactive control learning approaches ($n=16$) over the course of ~ 50 min of offline learning (2.5 passes through 21min of logged online learning data, following 1.7min of pre-learning): (a) binned per-time-step reward over time, and (b) quartile analysis of median values shown over the last 1.7min of learning.

Example of Direct Predictive Actuator Control (0.25x Speed)



Advanced Artificial Limbs

(NON-INVASIVE)



Rehab. Institute of Chicago: Kuiken et al.

Summary

- When is it pragmatic to use **learned, temporally extended predictions** in picking robot actions in real-time (in effect, a model made of learned VFs)?
- Can we **combine prediction learning** with continuous action ACRL in a useful way? (compress, abstract)
- Can this approach be grounded in an **incremental, sensorimotor** approach to **planning?** (RS diagram.)
- **Results:** **Simultaneous actuation** of extra joints and demonstrated **preemptive actuation.**

Also: general value functions with TD-learning are a practical way to build up diverse predictive model during the real-time operation of a system.

QUESTIONS

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