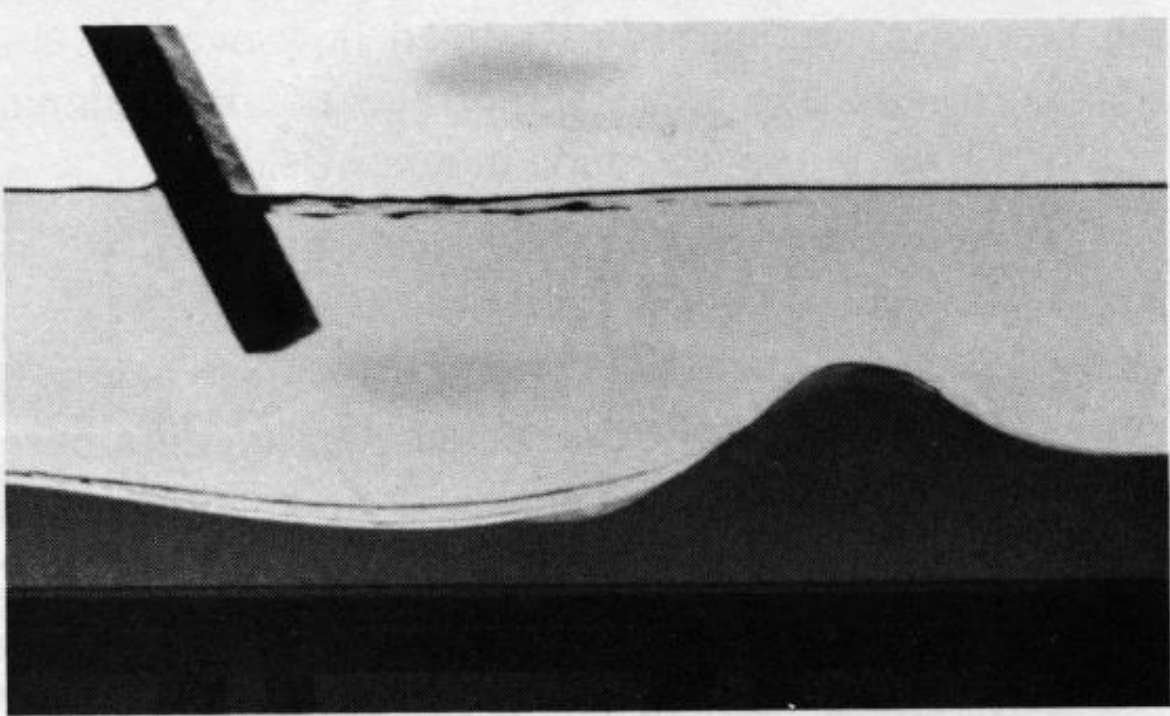


# "Dead Water"



**17. Disturbance of a two-fluid interface by an obstacle moving in the upper fluid.**

A ship moving in fresh water layered on salt water (e.g. within a fjord) can experience large drag due to internal waves below the surface. This phenomena is known as "dead water".