

# BIG 4 SOLID KITS

Just think! 4 different models in one kit—at this low price. Each kit contains all the materials to build 4 complete models. Only the most popular types in each class chosen. Compare these values with any others.



## 4 MODELS for 5c



### AIRPLANES KIT No. Y1

Aeroneer  
Ryan Trainer  
North American  
Autogiro



### AIRPLANES KIT No. Y2

Monocoupe  
Stinson  
Cub Sport  
Cesana



### AIRPLANES KIT No. Y3

Vega Transport  
Abrams Explorer  
Howard  
Waterman Arrowbile



### AIRPLANES KIT No. Y4

Fokker D-8  
Sopwith Camel  
S.E.5  
Nieuport



### BOATS KIT No. Y5

Destroyer  
Cruiser  
Submarine  
Aircraft Carrier



### TRAINS KIT No. Y6

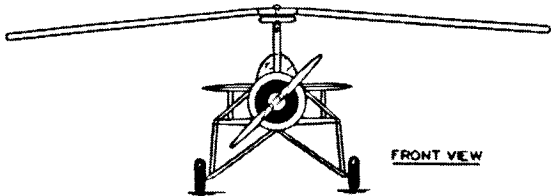
Rock Island Rocket  
B & O Capitol Limited  
Burlington Zephyr  
Union Pacific

## BUILD THEM ALL!

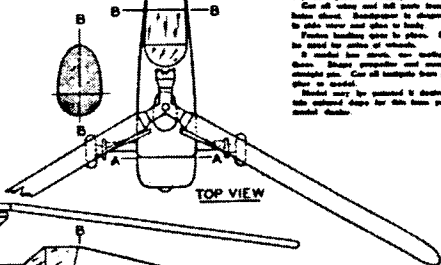
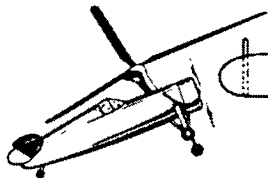
Each and every model is easy to build—authentic in appearance—complete in details. Kits contain 4 separate balsa blocks.

You'll be proud to own a group of these models that are a pleasure to assemble and cost so little to make. Dandy little ornaments.

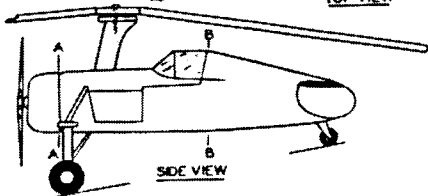
LITTLE COMET MODELS ARE LOTS OF FUN



FRONT VIEW



TOP VIEW



SIDE VIEW

DIRECTIONS

Trace side view of body onto blank and cut to shape. Then curve body as shown to lay flat.

Shave shape for body, using needle down-  
step as a guide. Sandpaper well.

Car all rotor and tail parts from pattern  
before above. Sandpaper to shape shown  
to side view and glue to body.

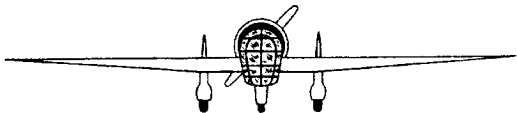
Fasten landing gear to plane. This may  
be used by either of methods.

It would be best, use methacrylate for  
base. Shape propeller and mount on a  
straight pin. Car all landing gear pin and  
glue to model.

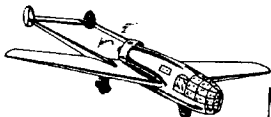
Model may be painted if desired. Or  
use colored paper for this base your best  
method chosen.

AUTOGIRO

KIT NO. Y1



FRONT VIEW



DIRECTIONS

Trace side view of body onto block and cut to shape. Then carve body as shown in top view.

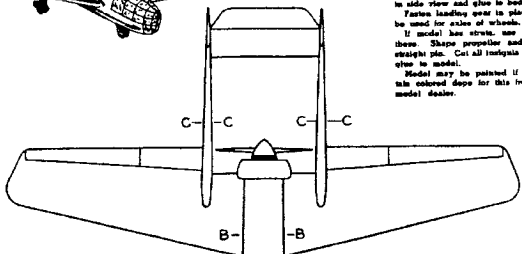
Next shape the body, using section drawings as a guide. Sandpaper well.

Cut all wing and tail parts from printed balsa sheet. Sandpaper to shape shown in side view and glue to body.

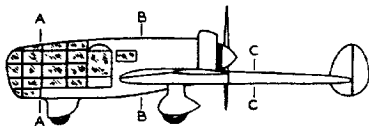
Fasten landing gear in place. Pins may be used for axles of wheels.

If model has struts, use toothpicks for these. Shape propeller and mount on a straight pin. Cut all insulators from plan and glue to model.

Model may be painted if desired. Obtain colored dope for this from your local model dealer.



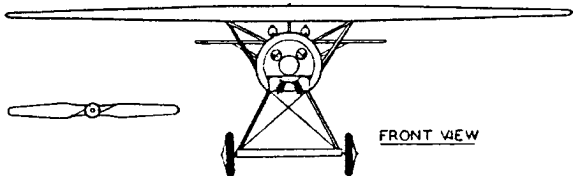
TOP VIEW



SIDE VIEW

ABRAMS EXPLORER

KIT NO. Y3



FRONT VIEW

**DIRECTIONS**

Trace side view of body onto black and cut to shape. Then curve body as shown in top view.

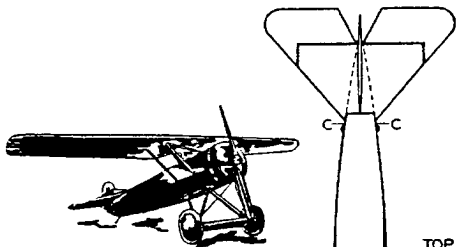
Next shape the body, using section drawings as a guide. Sandpaper well.

Cut all wing and tail parts from printed balsa sheet. Sandpaper to shapes shown in side view and glue to body.

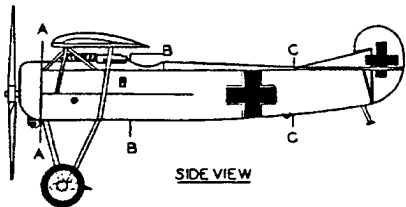
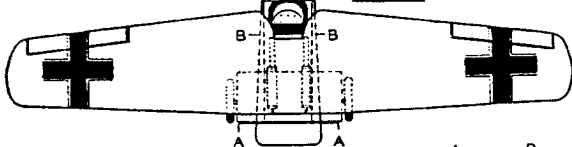
Fasten landing gear in place. Pine may be used for axles of wheels.

If model has strain, use toothpicks for these. Shape propeller and mount on a straight pin. Cut all landing from plan and glue to model.

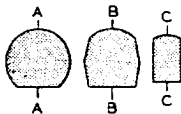
Model may be painted if desired. Obtain colored dops for this from your local model dealer.



TOP VIEW

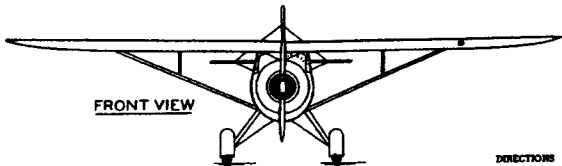


SIDE VIEW



**FOKKER D-VIII**

**KIT NO. Y4**



**DIRECTIONS**

Trace side view of body onto block and cut to shape. Then carve body as shown in top view.

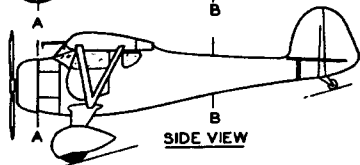
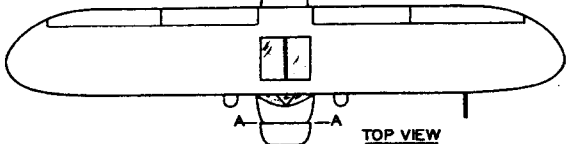
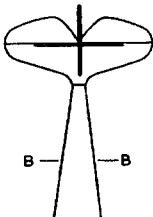
Next shape the body, using section drawings as a guide. Sandpaper well.

Cut all wing and tail parts from printed balsa sheet. Sandpaper to shapes shown in side view and glue to body.

Fasten landing gear in place. Pins may be used for axles of wheels.

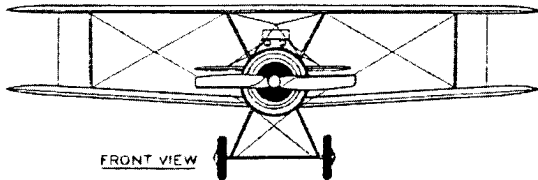
If model has struts, use toothpicks for these. Shape propeller and mount on a straight pin. Cut all insulate from plan and glue to model.

Model may be painted if desired. Obtain colored dope for this from your local model dealer.

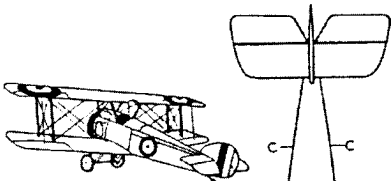


**MONOCOUPÉ**

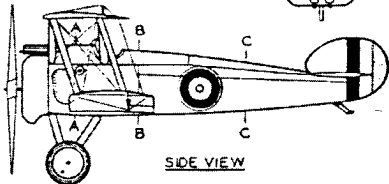
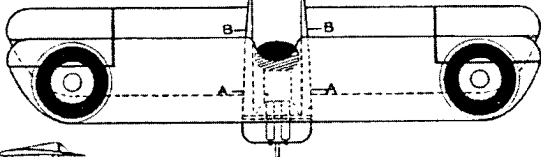
**KIT NO. Y2**



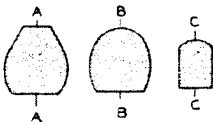
FRONT VIEW



TOP VIEW



SIDE VIEW



**DIRECTIONS**

From side view of body cut block and cut to shape. Then curve body as shown in top view.

Next shape the body using section drawings as a guide. Sandpaper well.

Cut all wing and tail parts from printed paper sheets. Sandpaper to shape shown in side view and glue to body.

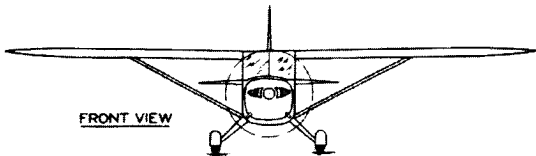
Fasten landing gear to plane. Pin may be used for axle of wheels.

If model has struts, use toothpicks for these. Shape propeller and mount on a straight pin. Cut all inside from plate and glue to model.

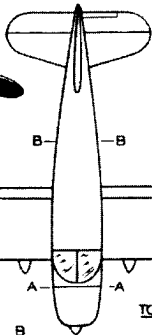
Model may be painted if desired. Obtain colored dope for this from your local model dealer.

**SOPWITH CAMEL**

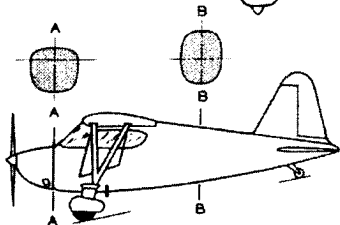
KIT NO. Y 4



FRONT VIEW



TOP VIEW



SIDE VIEW

**DIRECTIONS**

Trace side view of body onto block and cut to shape. Then curve body as shown in top view.

Next shape the body, using section drawings as a guide. Sandpaper wall.

Cut all wing and tail parts from galvanized helix sheet. Sandpaper to shapes shown in side view and glue to body.

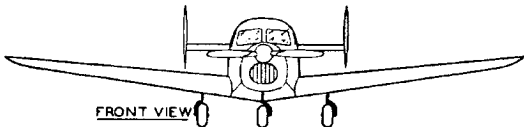
Fasten landing gear in place. Pins may be used for axle of wheels.

If model has strain, use toothpicks for these. Shape propeller and mount on a straight pin. Cut all fasteners from pins and glue to model.

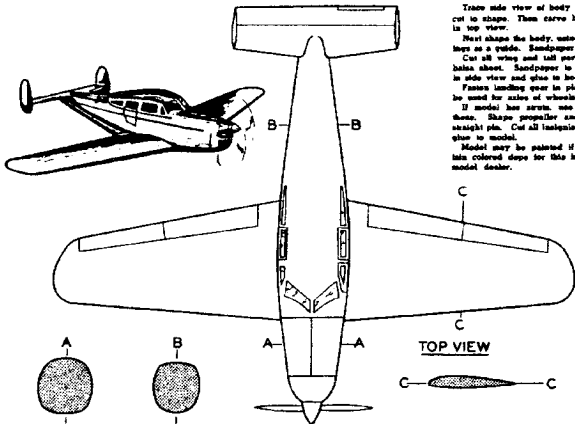
Model may be painted if desired. Obtain colored dope for this from your local model dealer.

**STINSON**

KIT NO. Y2



FRONT VIEW



TOP VIEW

**DIRECTIONS**

Trace side view of body onto block and cut to shape. Then carve body as shown in top view.

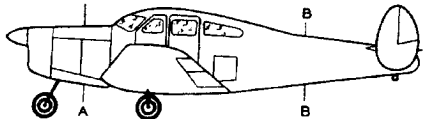
Next shape the body, using section drawings as a guide. Sandpaper well.

Cut all wing and tail parts from pre-laminated balsa sheet. Sandpaper to shapes shown in side view and glue to body.

Fasten landing gear in place. Pins may be used for axles of wheels.

If model has servos, see instructions for these. Shape propeller and mount on a straight pin. Cut all insignias from plan and glue to model.

Model may be painted if desired. Obtain colored dope for this from your local model dealer.



SIDE VIEW

**VEGA**

KIT NO. Y3