



THE TRAVEL AIR

1. Trace with carbon paper the top and side views of the fuselage. Sandpaper to the shape required. Cut a slot in the rear of the body for the tail.
2. Cut a section about $\frac{3}{32}$ " deep in the cowl to accommodate the dummy whirlwind motor.
3. Cut the printed sections from sheet balsa, and sand to the desired shape. Landing gear pants are to be cut as shown, with the shaded sections hollowed out for the wheels. Pins are used for axles.
4. Glue all sections in place. The propeller is attached with a pin.
5. Paint the body with alternate wide stripes of red and cream. The wings, tail, rudder and pants are cream trimmed with scallops in red.